

Tinley Class Curriculum Plan  
Year A

Term 1: Munch, Crunch, Lunch					
English/C&L/Lit	Maths/Numeracy	Geography/UTW	History/UTW	Science/UTW	Art and Design/EAD
Poetry- spaghetti (POR) Make menus, shopping lists, recipes.	Weighing and measuring for recipes. Money- role play.	Where do our foods come from?		Changing materials - cooking- mixing- heating- cooling materials. What happens to food if let over time.	Drawings of fruit. Printing with fruit and veg. Making pictures with food- e.g. broccoli trees.
D&T/EAD	Music/EAD	PE/PD	RE	Computing/UTW	PSHE/PSED
Spaghetti towers and buildings. Cooking and healthy eating.	Sounds that different foods make. Distinguishing between sounds.	Part of having a healthy lifestyle.	Religious celebrations	ESafety throughout.	Hygiene Table manners Sharing Taking turns Different people have different preferences. Health lifestyle. Fruit time routine.
Role Play		Books	Films	Displays	Enrichment
Home corner= green grocers. Shopping lists. Sorting fruit. Money	Green house =Restaurant. Menus Taking orders -Play dough foods.	Puffin book of poetry (POR)	Cloudy with a chance of meatballs Ratatouille	Dinner plate displays. Observational drawings of fruit.	~Pizza express ~Cooking ~Host a tea for parents straight after school.

Term 2: It's Behind You!					
English/C&L/Lit	Maths/Numeracy	Geography/UTW	History/UTW	Science/UTW	Art and Design/EAD
Traditional Tales Story Structure Jolly Christmas postman- letters and cards as/to different characters.	Size and measure 3 bears house	Geographical features of settings. Forests etc.		Changing materials - Making porridge. Make the strongest house for the 3 little pigs- which stands up against the wind?	Act out traditional tales. Christmas cards Illustrating traditional tales books.
D&T/EAD	Music/EAD	PE/PD	RE	Computing/UTW	PSHE/PSED
Make ginger bread men/House Make puppets of the characters to retell the stories. Create back drops for the settings for a puppet theatre.	Which music suits the story best? Create a soundtrack to a story. Can you make sounds with instruments for the scary part of the story?	Move like characters from the story.	Celebrations ~ leading up to Christmas.	ESafety throughout. Draw pictures and label of traditional tales using 2paint a picture. Yr 1s saving and retrieving their documents.	Resolving conflicts. How to be friends. Using morals from the story to help us learn.
Role Play		Books	Films	Displays	Enrichment
Home corner= Post office/Santas workshop.	Green house= 3 bears house~ Who's house is this?	Traditional Tales Revolting Rhymes Jolly Postman	Peter Pan Shrek Silly Symphonies	Paintings of the settings of the stories. Photos of children dressed as characters.	~Pantomime trip- Peter Pan. ~Leave clues around the room.



Term 3: Moats and More					
English/C&L/Lit	Maths/Numeracy	Geography/UTW	History/UTW	Science/UTW	Art and Design/EAD
Sir Mike the bad knight. Robin Hood. Non-fiction labelling of a castle. George and the dragon.	Symmetry/Pattern	Local area-castles. Castles of Kent. Where were castles put? Why?	Changes in history-features of the castle. People in the castle. Banquets and jousting.	Animals including Humans	Tile printing.
<b>D&amp;T/EAD</b>	<b>Music/EAD</b>	<b>PE/PD</b>	<b>RE</b>	<b>Computing/UTW</b>	<b>PSHE/PSED</b>
Make a milk bottle castle. Make a shield with a crest. Make a working drawbridge-string and pencil.	Jester music.	Medieval sports/dancing. Jousting with hobby horses-getting the hoop on the end of a hockey stick.	Religious stories	Coding Making bee bots travel along the drawbridge.	Traditions Hygiene
<b>Role Play</b>		<b>Books</b>	<b>Films</b>	<b>Displays</b>	<b>Enrichment</b>
Home corner= Modern home for comparison.	Green house= Castle	George and the dragon Paper bag princess Mike the bad knight Non-Fiction	Sword in the stone Robin Hood	Tile printing display	~Bodium/ Tonbridge Castle. ~Stay and play banquet and jousting Tournament.

Term 4: Roll up! Roll up!					
English/C&L/Lit	Maths/Numeracy	Geography/UTW	History/UTW	Science/UTW	Art and Design/EAD
Narratives Non-fiction Posters Programmes Tickets	Money- buying and selling tickets. Make a mini tent-using a template/measurements	Plan a tour of England- where would your circus visit?	History of the circus. What's changed between a circus today and victorian circus?	Plants	Collage Colour- posters. Make a mini big top scene. Can you make it so that you can see what's going on inside?
<b>D&amp;T/EAD</b>	<b>Music/EAD</b>	<b>PE/PD</b>	<b>RE</b>	<b>Computing/UTW</b>	<b>PSHE/PSED</b>
Make a mini big top scene. Can you make it so that you can see what's going on inside?	Circus music. Daring man on the flying trapeze song.	Moving like the animals. What activities did they take part in.	Religious stories	Coding	Similarities and differences. Teamwork Self awareness Living things
<b>Role Play</b>		<b>Books</b>	<b>Films</b>	<b>Displays</b>	<b>Enrichment</b>
Home corner= Home	Green house= Big Top.	Leon and the place between	Dumbo- link with anti-bullying.	Posters for the circus. Big display- 3 d display- trapeze artists, ring master, acrobats, lion tamer etc. Make from collage, materials etc.	~Visit a circus. ~Circus skills workshop. ~Perform in a circus assembly.

Term 5: Tepees and Tribes					
English/C&L/Lit	Maths/Numeracy	Geography/UTW	History/UTW	Science/UTW	Art and Design/EAD
Non-fiction Native American tales.	3d shapes/Pattern	Geographical features. America Continents Compass	Significant people- Pocohontas. Compare modern day America with Native American traditions.	Plants	Make art with natural materials. Andy Goldsworthy??
<b>D&amp;T/EAD</b>	<b>Music/EAD</b>	<b>PE/PD</b>	<b>RE</b>	<b>Computing/UTW</b>	<b>PSHE/PSED</b>
Necklaces Totum poles Make a model village.	Drumming and rhythm	Moving like the animals. What activities did they take part in.	Religious symbols	Researching native American life.	Different cultures/traditions.
<b>Role Play</b>		<b>Books</b>	<b>Films</b>	<b>Displays</b>	<b>Enrichment</b>
Home corner= Teepee and campsite.	Green house= Inside a hut- materials, fire, canoes etc.		Pocohontas	Hand print paintings. Dream catchers- what would your dreams be?	~Groombridge place. ~Native American day. ~Stay and Play- make a model village.

Term 6: Africa					
English/C&L/Lit	Maths/Numeracy	Geography/UTW	History/UTW	Science/UTW	Art and Design/EAD
Tourism posters Non-fiction	Money- buying and selling tickets. Make a mini tent- using a template/ measurements	Continents Geographical features Contrast between local village and African village		Plants	Patterns- animal prints. Colour blending- sunset.
<b>D&amp;T/EAD</b>	<b>Music/EAD</b>	<b>PE/PD</b>	<b>RE</b>	<b>Computing/UTW</b>	<b>PSHE/PSED</b>
Textiles Tie dye Lion king scenes.	Drumming and rhythms	Moving like the animals. What activities did they take part in.	Religious Symbols	Animal presentations	Understanding our place in the world Different cultures and ways of living.
<b>Role Play</b>		<b>Books</b>	<b>Films</b>	<b>Displays</b>	<b>Enrichment</b>
Home corner= Airport	Green house= African Plane Jeep building with crates.	Handas surprise Grace Meerkat Mail	The Lion King		~Port Lynn Safari